

State Space Explosion: Facing the Challenge

OUrsi

Jeroen Keiren (@jkeiren)

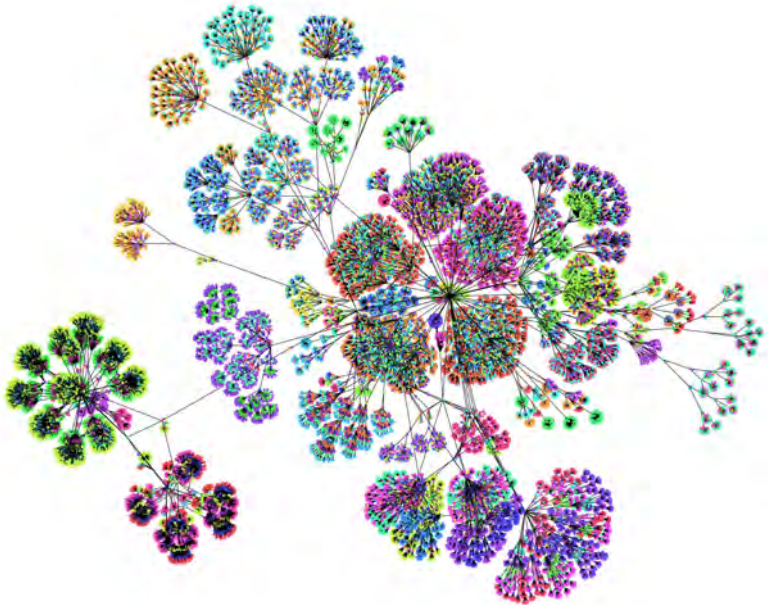
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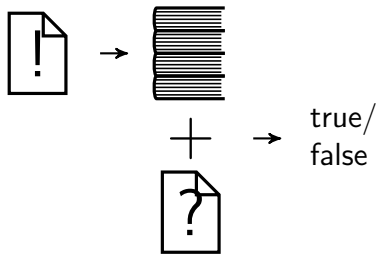
My Background

Research Topics

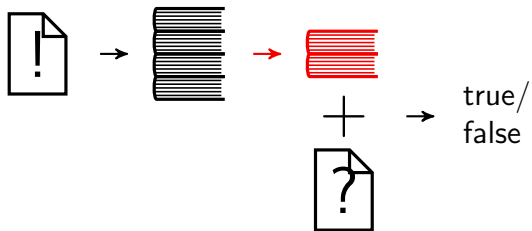
- ▶ Software verification
 - ▶ Model Checking
 - ▶ Fixed point logics (μ -calculus, PBES, LFP)
 - ▶ Two-player games for verification (parity games)
 - ▶ Applications



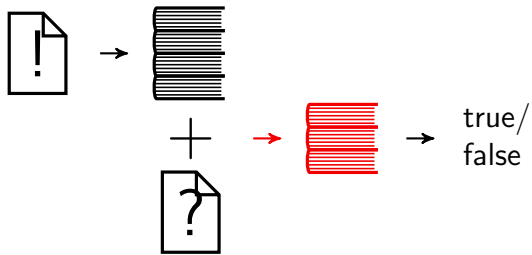
General Methodology



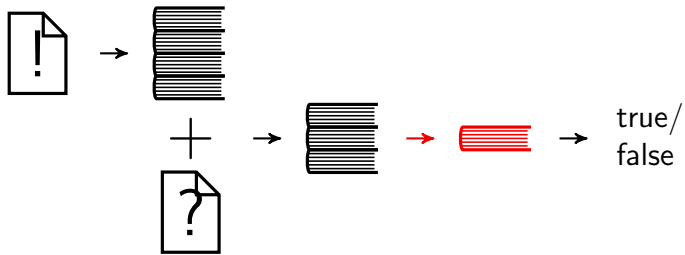
General Methodology



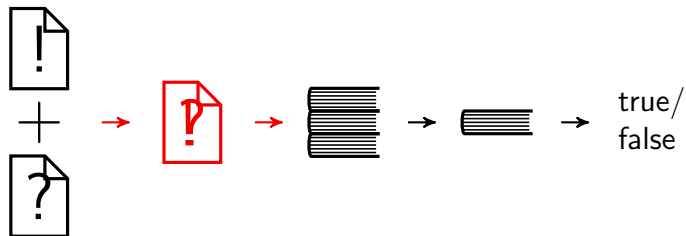
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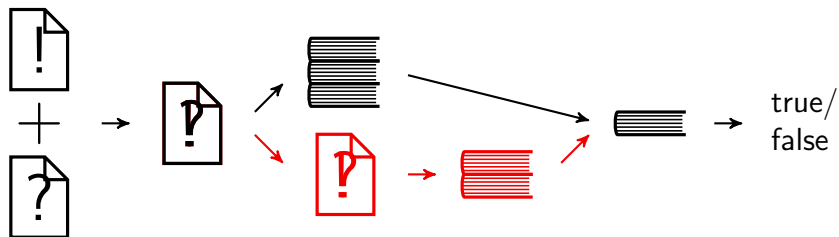
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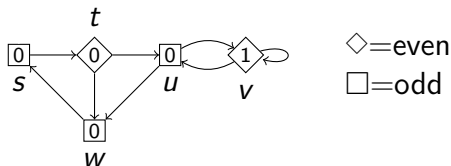
Where are parity games used?

- ▶ Model Checking
- ▶ Equivalence Checking
- ▶ Satisfiability/Validity of modal logic
- ▶ Synthesis



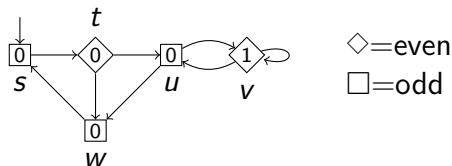
Parity Games

V	A set of vertices.
$\rightarrow \subseteq V \times V$	An edge relation.
$\Omega: V \rightarrow \mathbb{N}$	A priority mapping.
\diamond, \square	Two players (even, odd).
$(V_{\diamond}, V_{\square})$	A partition of V .



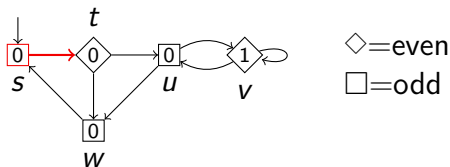
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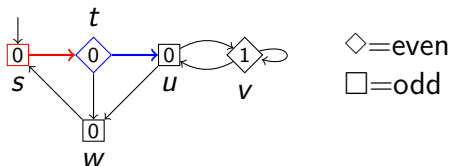
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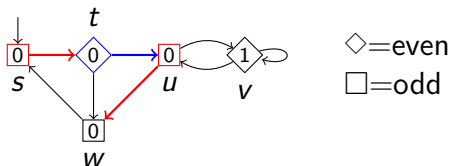
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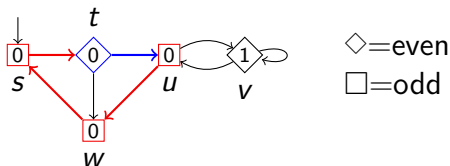
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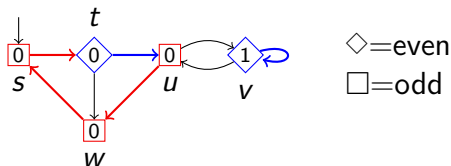
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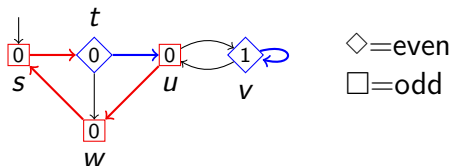


► Winner?



Parity Games

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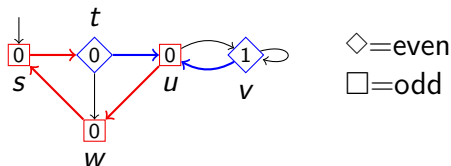


- ▶ Winner?
- ▶ Optimal strategies?



Parity Games

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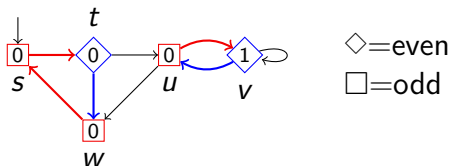


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Parity Games

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- ▶ Winner?
- ▶ Optimal strategies?



Winning Parity Games

Memoryless determinacy

- ▶ Partition $(W_{\diamond}, W_{\square})$ of V
- ▶ Player \bigcirc has **memoryless** winning strategy from W_{\bigcirc} , for $\bigcirc \in \{\diamond, \square\}$



Solving Parity Games

Solving a parity game:

- ▶ Determine partition $(W_{\diamond}, W_{\square})$

Complexity:

- ▶ Problem is in $UP \cap co-UP$ (also $NP \cap co-NP$)
- ▶ Is it in P ?



Solving Parity Games

Solving a parity game:

- ▶ Determine partition $(W_{\diamond}, W_{\square})$

Complexity:

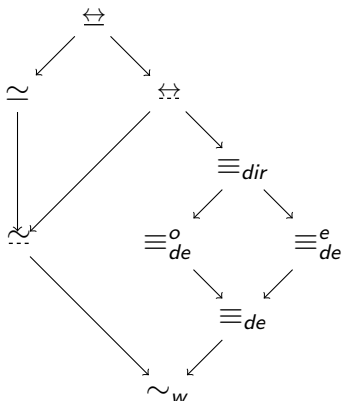
- ▶ Problem is in $UP \cap co-UP$ (also $NP \cap co-NP$)
- ▶ Is it in P ? Open!



Reducing Parity Games

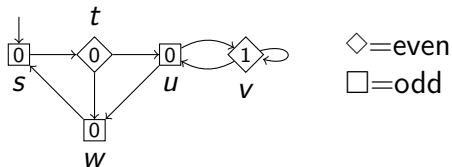
Idea

Define equivalences that preserve winner



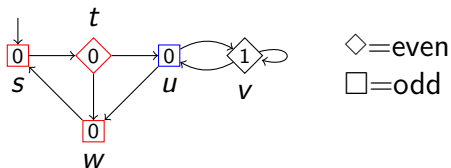
Reducing Parity Games

Example: Governed Stuttering Bisimulation



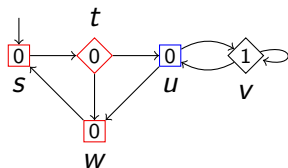
Reducing Parity Games

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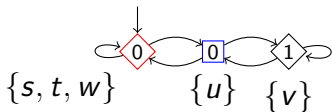


Reducing Parity Games

Example: Governed Stuttering Bisimulation



◇ = even
□ = odd

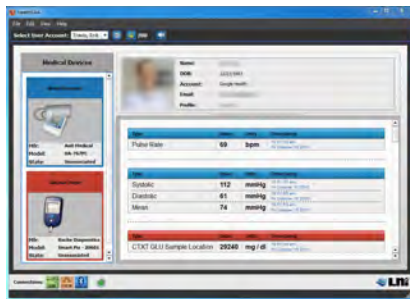


◇ = even
□ = odd



Application

IEEE 11073-20601

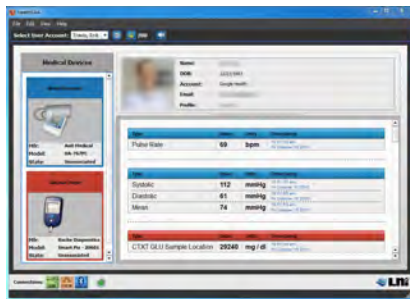


Session setup for communication between personal health devices



Application

IEEE 11073-20601



Session setup for communication between personal health devices



Application

CERN's LHC

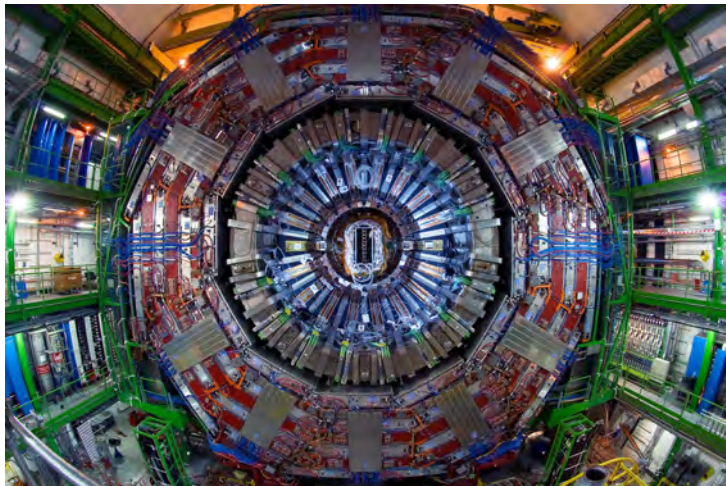


source: CERN



CERN's LHC

CMS Detector



source: CERN



CERN's LHC

CMS Control System

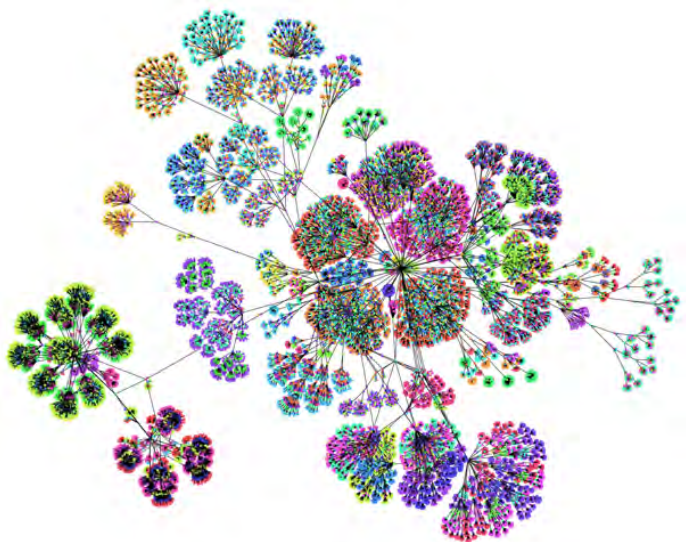


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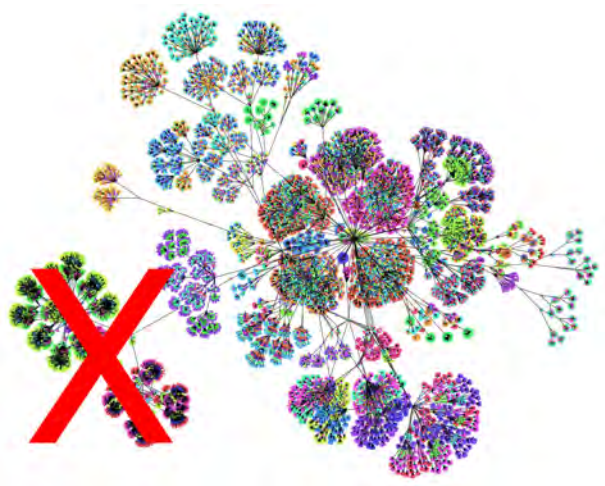
CERN's LHC

Control System Structure

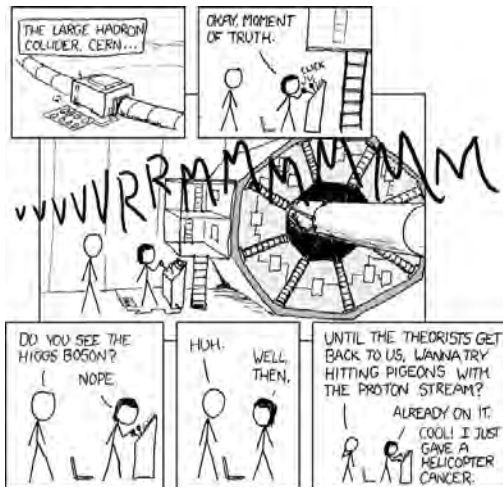


CERN's LHC

Unresponsive subsystems



Thank you



source: <http://xkcd.com/401>

